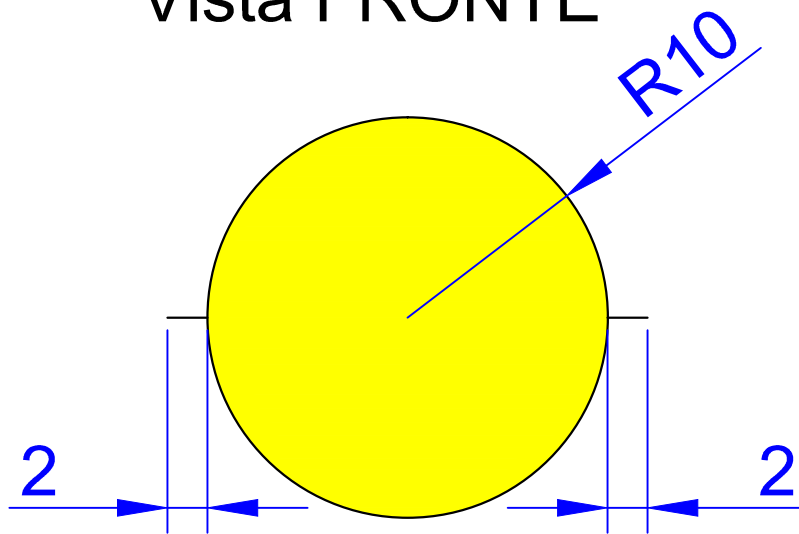


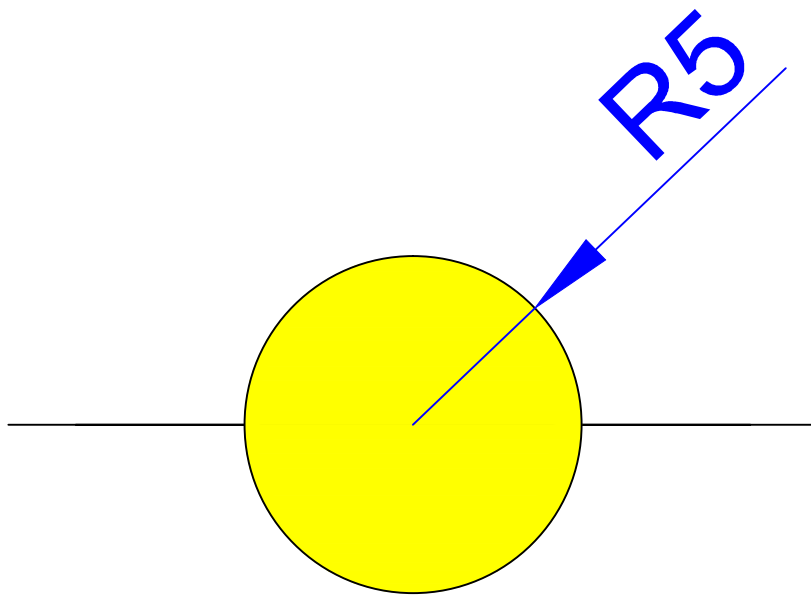
Vista FRONTE



1

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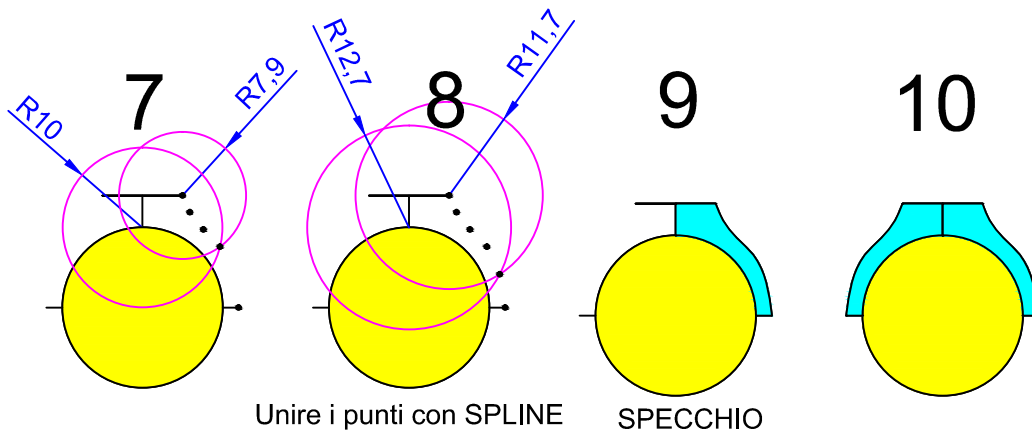
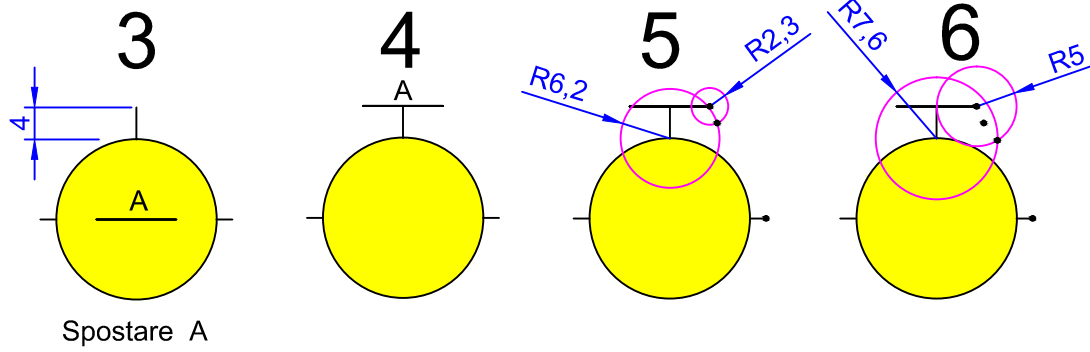
Vista ALTO



2

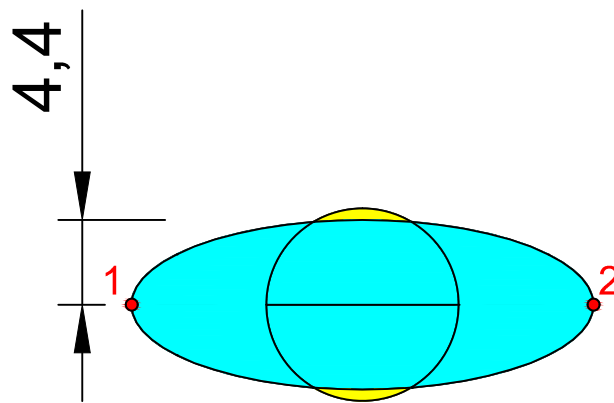
Prof. Pisani Antonio

Vista FRONTE



Vista ALTO

11

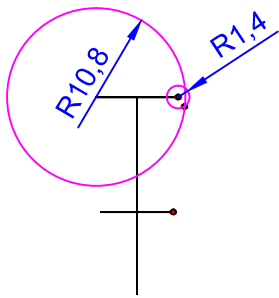


ELLISSE

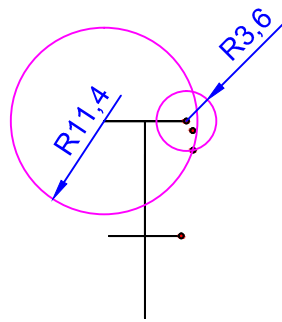
Prof. Pisani Antonio

Vista SINISTRA

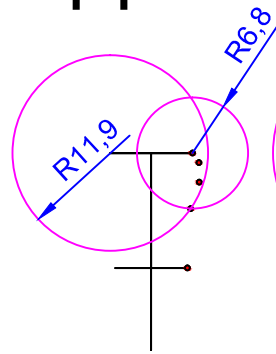
12



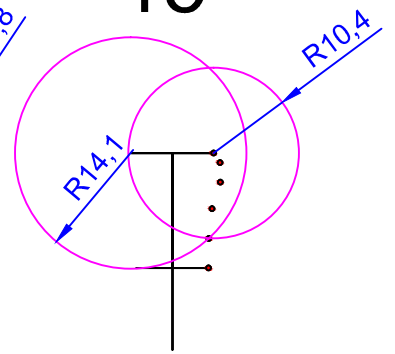
13



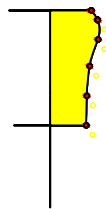
14



15

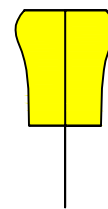


16



UNIRE I PUNTI CON SPLINE

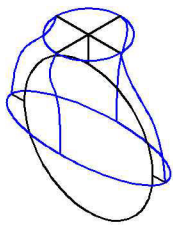
17



SPECCHIO

Vista SUD-EST

18

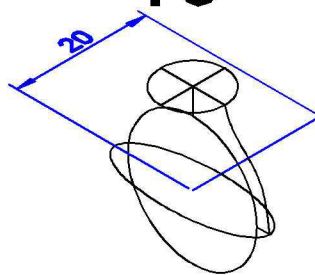


LOFT- Guida

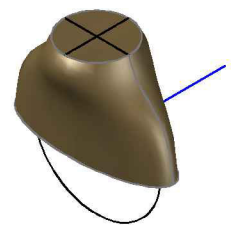


Risultato 18

19

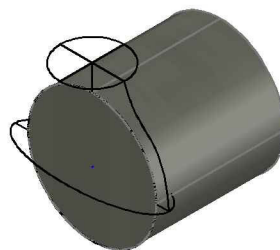


Linea - disegnare
altro cerchio



Risultato 19

20

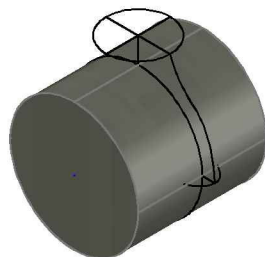


ESTRUDI 20

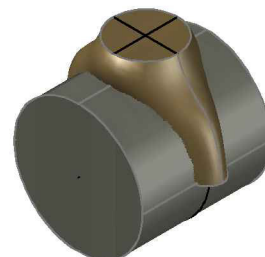


Risultato 20

21



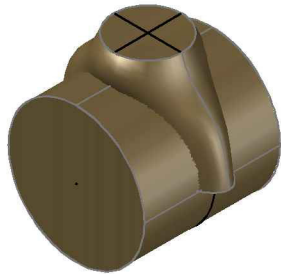
Spostare il cilindro al
centro del cerchio



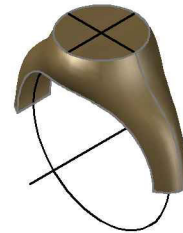
Risultato 21

Vista SUD-EST

22

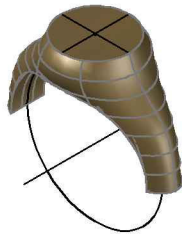


SOTTRAI il cilindro



Risultato 22

23

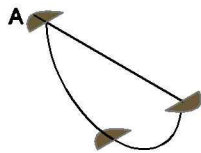


Copiare 22 -ESPLODI - Eliminare le parti che non interessano



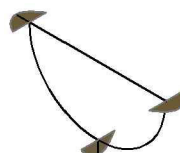
Risultato 23

24



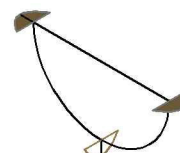
Copiare A

25



Ruotare in 3D di 90° attorno l' asse Y

26



Modificare l'arco

27



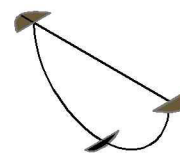
LINEA 1

28



Arco 3 Punti

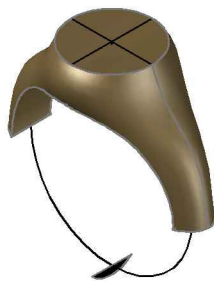
29



REGIONE

Vista SUD-EST

30

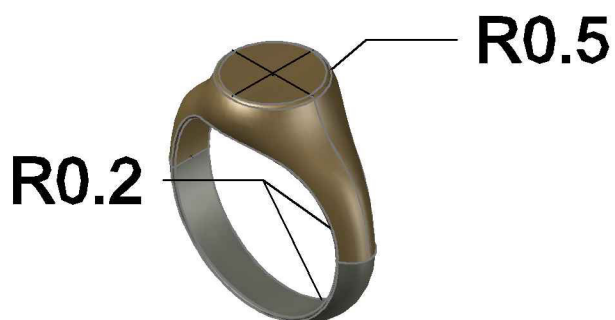


Comando LOFT



Risultato 30

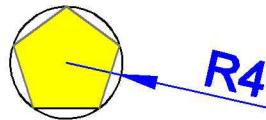
31



Raccordare R0.2 - R0.5

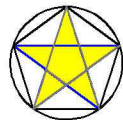
Vista dall' ALTO

32



CERCHIO - POLIGONO 5 LATI

33



LINEE

34



Regione, unire e colorare a piacimento

Prof. Pisani Antonio

Vista SUD-EST

35



Spostare sull' anello

36



Colorare l' anello a piacimento

Prof. Pisani Antonio



Prof. Pisani Antonio